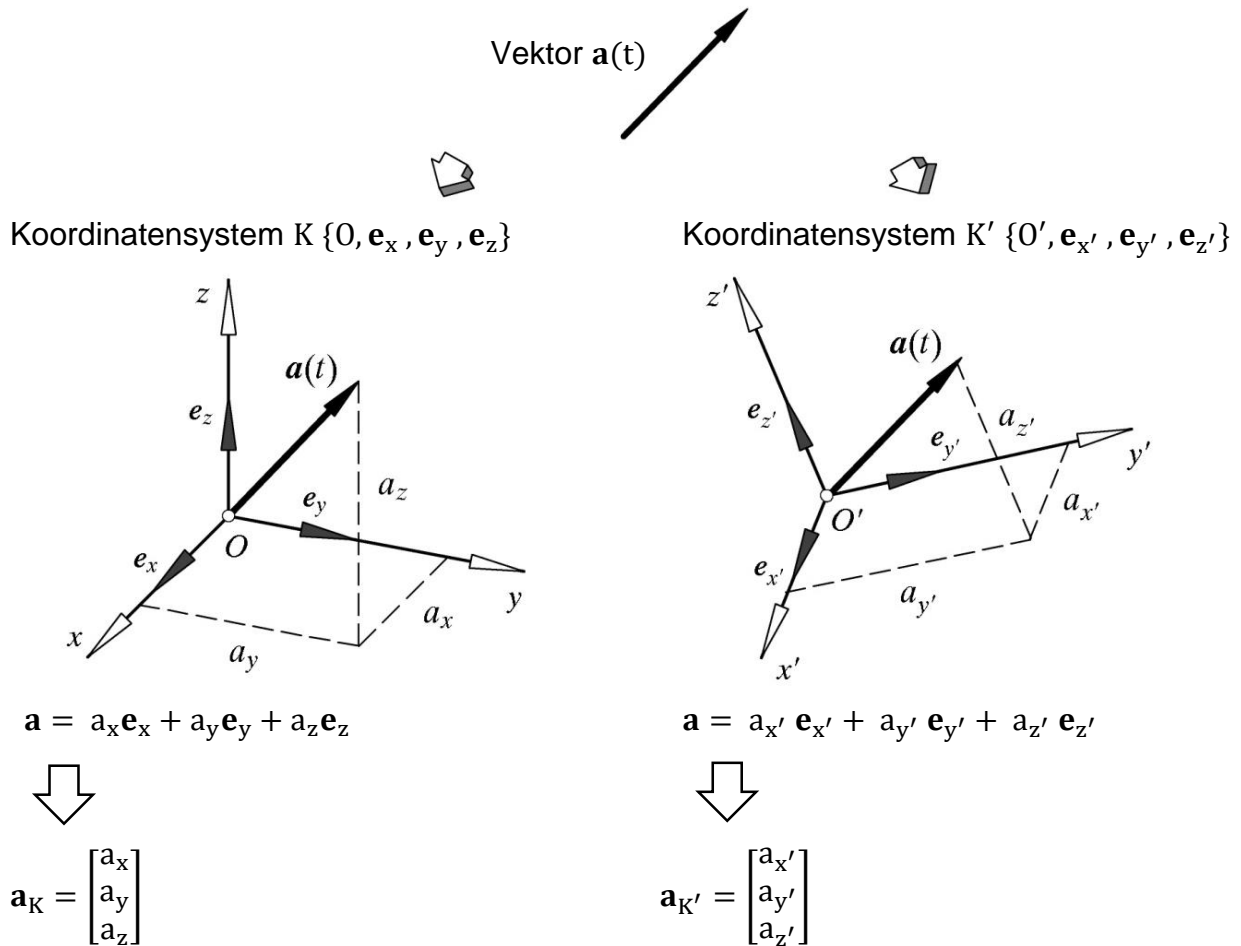


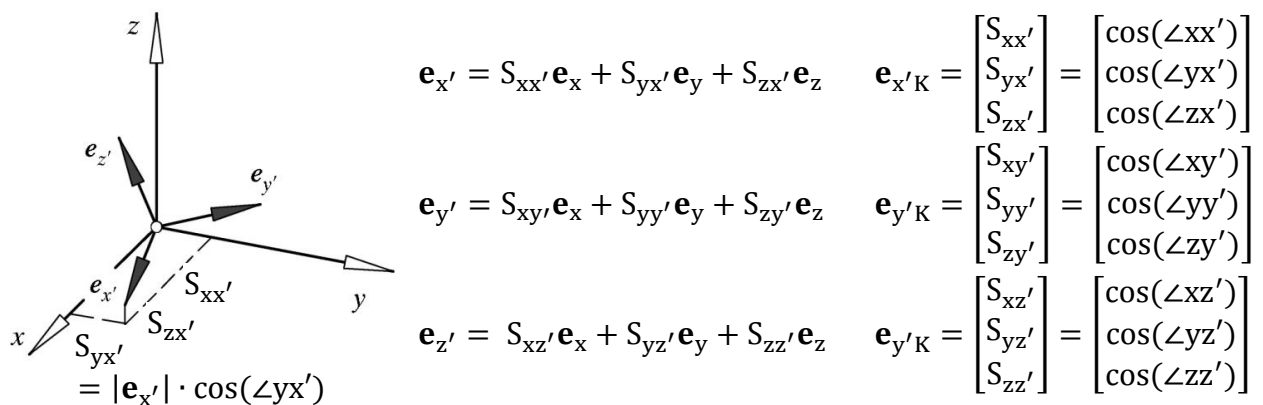


Koordinatentransformation

Koordinatendarstellung eines Vektors



Koordinatentransformation





$$\mathbf{a} = a_{x'} \mathbf{e}_{x'} + a_{y'} \mathbf{e}_{y'} + a_{z'} \mathbf{e}_{z'}$$

Darstellung in K

$$\mathbf{a}_K = a_{x'} \mathbf{e}_{x'K} + a_{y'} \mathbf{e}_{y'K} + a_{z'} \mathbf{e}_{z'K}$$

$$= a_{x'} \begin{bmatrix} S_{xx'} \\ S_{yx'} \\ S_{zx'} \end{bmatrix} + a_{y'} \begin{bmatrix} S_{xy'} \\ S_{yy'} \\ S_{zy'} \end{bmatrix} + a_{z'} \begin{bmatrix} S_{xz'} \\ S_{yz'} \\ S_{zz'} \end{bmatrix}$$

$$\begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} = \begin{bmatrix} S_{xx'} & S_{xy'} & S_{xz'} \\ S_{yx'} & S_{yy'} & S_{yz'} \\ S_{zx'} & S_{zy'} & S_{zz'} \end{bmatrix} \cdot \begin{bmatrix} a_{x'} \\ a_{y'} \\ a_{z'} \end{bmatrix} = \begin{bmatrix} S_{11} & S_{12} & S_{13} \\ S_{21} & S_{22} & S_{23} \\ S_{31} & S_{32} & S_{33} \end{bmatrix} \cdot \begin{bmatrix} a_{x'} \\ a_{y'} \\ a_{z'} \end{bmatrix}$$

$$\mathbf{a}_K = \mathbf{S}_{KK'} \cdot \mathbf{a}_{K'} \quad \text{Transformationsmatrix } K' \rightarrow K \text{ (Drehmatrix)}$$

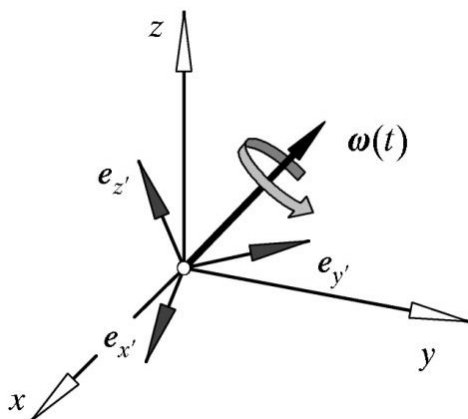
Eigenschaften einer Drehmatrix: $\mathbf{S}_{KK'} = [\mathbf{e}_{x'K} \quad \mathbf{e}_{y'K} \quad \mathbf{e}_{z'K}]$

Es gilt: $\|\mathbf{e}_{x'}\| = \|\mathbf{e}_{y'}\| = \|\mathbf{e}_{z'}\| = 1$, $\mathbf{e}_{x'} \cdot \mathbf{e}_{y'} = \mathbf{e}_{x'} \cdot \mathbf{e}_{z'} = \mathbf{e}_{y'} \cdot \mathbf{e}_{z'} = 0$

Daraus folgt:

$$\mathbf{S}_{KK'}^T \cdot \mathbf{S}_{KK'} = \begin{bmatrix} \mathbf{e}_{x'K} \\ \mathbf{e}_{y'K} \\ \mathbf{e}_{z'K} \end{bmatrix} \cdot [\mathbf{e}_{x'K} \quad \mathbf{e}_{y'K} \quad \mathbf{e}_{z'K}] = \begin{bmatrix} \mathbf{e}_{x'} \cdot \mathbf{e}_{x'} & \mathbf{e}_{x'} \cdot \mathbf{e}_{y'} & \mathbf{e}_{x'} \cdot \mathbf{e}_{z'} \\ \mathbf{e}_{y'} \cdot \mathbf{e}_{x'} & \mathbf{e}_{y'} \cdot \mathbf{e}_{y'} & \mathbf{e}_{y'} \cdot \mathbf{e}_{z'} \\ \mathbf{e}_{z'} \cdot \mathbf{e}_{x'} & \mathbf{e}_{z'} \cdot \mathbf{e}_{y'} & \mathbf{e}_{z'} \cdot \mathbf{e}_{z'} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\longrightarrow \mathbf{S}_{KK'}^T \cdot \mathbf{S}_{KK'} = \mathbf{S}_{KK'} \cdot \mathbf{S}_{KK'}^T = \mathbf{E} \quad \text{Drehmatrix ist orthogonal}$$



$$\diamond \quad \mathbf{S}_{KK'}^{-1} = \mathbf{S}_{KK'}^T$$

$$\diamond \quad \det \mathbf{S}_{KK'} = 1$$

$$\diamond \quad \dot{\mathbf{S}}_{KK'} \cdot \mathbf{S}_{KK'}^T = \tilde{\boldsymbol{\omega}}_K = \begin{bmatrix} 0 & -\omega_z & \omega_y \\ \omega_z & 0 & -\omega_x \\ -\omega_y & \omega_x & 0 \end{bmatrix}$$

$$\longrightarrow \boldsymbol{\omega}_K = \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix} \quad \text{Winkelgeschwindigkeitsvektor dargestellt in K}$$

Rücktransformation: $\mathbf{a}_{K'} = \mathbf{S}_{KK'}^T \cdot \mathbf{a}_K$ mit $\mathbf{S}_{K'K} = \mathbf{S}_{KK'}^T$